

COMPETITION:	<b>CHAIRMAN'S BOWL</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Singles match play knockout over 18 holes played between April & September. <b>Freeplay.</b> <b>All knockouts receive 1 tee time for the Final.</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 21.4
ALLOWANCES:	Full difference
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>ARNOLD PLATE</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Singles match play over 18 holes. Open to players eliminated in the first two rounds of the Chairman's Bowl. Draw takes place on completion of the 2 <sup>nd</sup> round of the Chairman's Bowl. <b>Freeplay.</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 21.4
ALLOWANCES:	Full difference
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>AUTUMN CUP</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Drawn pairs 4BBB matchplay over 18 holes. <b>Freeplay</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 21.4
ALLOWANCES:	90% of difference taken from lowest handicap player
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	<p>All players must have a handicap index.</p> <p>If weather conditions dictate that temporary greens are in use both sets of players should agree whether to play the match as arranged or wait until such time as temporary greens are no longer in use. Extensions will not be granted in these circumstances.</p>
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>GLASSWELL CUP</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Individual stroke play (stableford scoring) played over 4 rounds. Best 3 rounds to count. 1 <sup>st</sup> Monday in October 1 <sup>st</sup> Monday in November 1 <sup>st</sup> Monday in February 1 <sup>st</sup> Monday in March
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 24.9
ALLOWANCES:	Full
ENTRY FEE:	Paid in the Pro Shop before play Tee times controlled by the Pro Shop
CRITERIA:	All players must have a handicap index. Putts must not be conceded
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>JUBILEE CUP</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	18-hole Stableford played in April with club stableford. <b>Freeplay</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 24.9
ALLOWANCES:	Full
ENTRY FEE:	Nil
CRITERIA:	All players must have a handicap index.  Best 8 scores to through to 18-hole seeded match play knockout. 1 v 8 2 v 7 3 v 6 4 v 5
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>MILLENIUM SHIELD</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	18-hole individual Medal. <b>Freeplay</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 24.9
ALLOWANCES:	Full
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index. Player with lowest score wins Putts must not be conceded.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>ROSEBOWL</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	18-hole Individual stroke play (stableford scoring) Played over 2 divisions. <b>Freeplay</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 24.9 Div 1 – up to 16.2 Div 2 – 16.3 to 24.9
ALLOWANCES:	Full
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index. Player with highest points score wins Putts must not be conceded.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>WINTER CHRISTIE ECLECTIC</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Singles Medal strokplay. Played over holes 1-10. 1 <sup>st</sup> November to 31 <sup>st</sup> March. <b>Freeplay.</b>
TEE:	Yellow
HANDICAP INDEX LIMITS	up to 24.9
ALLOWANCES:	25% of full course handicap allowance at 1 <sup>st</sup> November
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index.  Putts must not be conceded  Max 10 cards submitted with no more than 2 round per month.  Best gross score on each hole to count  Gross score for each hole <b>MUST</b> be marked on each card. It is not permissible to play this event in conjunction with any other events.  Can be played with one temporary green, if more than one temp the eclectic will not take place.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.



COMPETITION:	<b>MIXED WINTER FOURS</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	Drawn mixed Greensomes matchplay knockout over holes 1-10. <b>Freeplay.</b> Play from the Men's card.
TEE:	Men – Yellow Ladies - Red
HANDICAP INDEX LIMITS	Men up to 24.9 Ladies up to 30.7
ALLOWANCES:	3/8 <sup>th</sup> of combined difference from full course handicap
ENTRY FEE:	Paid in the Pro Shop before play
CRITERIA:	All players must have a handicap index. Method of resolution for deciding tied matches to be Agreed prior to play commencing.
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

COMPETITION:	<b>SENIORS CLUB CHAMPIONSHIP</b>
CATEGORY:	18-Hole members AGED 55+
FORMAT:	36-hole Medal Played over 2 separate days a week apart
TEE:	Yellow
HANDICAP INDEX LIMITS	Men up to 24.9
ALLOWANCES:	Full
ENTRY FEE:	Paid in the Pro Shop before play Tee times controlled by the Pro Shop
CRITERIA:	Senior Champion: lowest aggregate <b>scratch</b> score Senior Nett Champion: lowest <b>nett</b> score  Handicap Competition: Prizes awarded for best handicap scores: Age Groups 55-61 62-69 70 & over
PRIZES:	Monetary prizes will be distributed by the Pro shop in accordance with the Senior Committee rules.

## COMPETITION RULES

**Knockout Finals** will be allocated 1 tee time for the final pairing (book with Pro Shop or office)

**Freeplay:** tee times must be booked by each individual wishing to take part in the competition which can be booked 8 days in advance of the competition day at 18:58pm via Club V1 or the BRS booking app.

**Competition Entry & Score Entry:** this is done via HDID, Todays Golf, sign in for the competition, this can be done on the evening before the competition from 18:00. Make sure you enter your scores after your round and close your entry.

The Rules of Golf and Golf Equipment of the Royal and Ancient Golf Club of St Andrews shall apply with the addition of any permissible Local Rules made by the Golf and Membership Committee. Local Rules shall be printed on the scorecard and posted in the Club House.

- Bury St Edmund's Club Championship All members are entitled to enter this competition, but the winner will be a member who has designated Bury St Edmunds as their home club for handicap purposes, and also qualifies under the rules 5b).

### • Knock Out Match Play Competitions

a) It is the responsibility of all competitors to acquaint themselves with the draw sheets. [www.burystedmundsgolfclub.co.uk](http://www.burystedmundsgolfclub.co.uk) and on club noticeboards.

b) Entry into Board and knock-out competitions is restricted to those members who hold a handicap index and in the previous rolling 12 months prior to the closing date of the competition have completed the following:

- 2022 you must have submitted 6 cards in the previous rolling 12 months, either to the closing date for entries for knockouts, or the competition date for Strokeplay events. These cards need to be made up of a minimum of 3 competition cards from Bury St Edmunds Golf Club events and 3 others, either competitions or casual rounds.

- 2023 you must have submitted 12 cards in the previous rolling 12 months, either to the closing date for entries for knockouts, or the competition date for Strokeplay events. These cards need to be made up of a minimum of 3 competition cards from Bury St Edmunds Golf Club events and 9 others, either competitions or casual rounds.

- For new members joining during the year competition cards from their previous club will count.

- All 3 cards submitted must total 54 holes  
All 9 cards submitted must total 162 holes

c) All competitors should approach the arrangement of ties with fairness and flexibility.

d) Competitors should be available to play both weekends and weekdays. If you cannot do this, you must seriously consider whether you should enter the draw.

e) All competitors are responsible for ensuring matches are completed within the stipulated time. Extensions will only be granted for course closures due to bad weather.

f) Substitutions may be made for a partner at the Committee's discretion and before the completion of the first round.

g) Prior to the start of each match, competitors must agree on the form of resolution in the event of a draw. This must be sudden-death play-off, or a replay. Sudden-death play brought to close by bad light will continue from the point play stopped once play begins again. (in the case of a sudden death playoff, a competition can filter in on the first tee)

h) The winners of each match are responsible for entering the result on the draw sheet by the closing date for that round. In the absence of any result being entered on the draw sheet by the closing date of that round, both sets of competitors will be eliminated.

i) If a match is not completed by the closing date of a round, both sets of competitors will be eliminated.

- Procedures for arranging a match:

a) Top player[s] MUST contact the bottom player[s] within the first week of the draw being published, or within the first week of the previous round ending.

b) They should offer at least 4 dates to play the match, including 2 weekdays (not in the same week) and 2 weekend dates (not in the same weekend).

c) The bottom player[s] is expected to accept one of these dates, or to negotiate a date acceptable to all players.

d) In extreme situations, the committee's representative i.e.: the professional will use and enforce. e) If the bottom player[s] have not been contacted within the time at 5 a), they should report this to the Professional, and offer dates as in 5 b). The Professional will contact the top player[s] and offer these dates. The top player(s) MUST accept one of these dates or forfeit the match.

- **Stroke Play Competition**

a) Competitors in Stableford and par competitions must pick up their ball when no points can be scored, or the hole is lost.

b) Ties in scratch stroke play competitions will be decided in accordance with the Competition Rule for that event.

c) Ties in handicap stroke play competitions will be decided as follows: 36-hole competitions – best score on the last round or count back in the following order 10 – 18, 13 – 18, 16 – 18, 17 – 18 and 18.

d) A member unable to participate in a competition for which he/she has entered should give notice to their partner and/or opponent and, in stroke play competitions, the Professional. Failure to notify the Professional in competitions for which a starting sheet has been posted may, at the discretion of the Handicap and Competitions Subcommittee, result in a ban of up to three months from competitions. No further entries will be accepted after the entry closing date.

e) Full details of the conditions for all competitions including methods of deciding ties and allocating prizes will be posted in the Pro Shop or Club Office.

f) A member, who has chosen a tee time, may not withdraw from that tee time and play in the same competition at an alternative time in the day.

g) In a competition that includes both published tee times and free play, then free play is only permitted after the published tee times.

h) Each competition is covered by its own specific rules and reference should be made to those rules.

## **HANDICAPS**

a) Handicaps are administered in accordance with England Golf World Handicapping System.

b) Where a handicap limit applies to a competition, then this will be shown in the individual Rules for that competition. This will normally be shown on the Competition Entry Sheet.

c) A copy of individual competition rules is held in the Pro Shop and Club Office.

### Score Cards

a) All markers must hold a current handicap index & CDH number from an affiliated club.

b) Juniors may not mark scorecards for players unless they are also competing.

## **UNDERSTANDING THE DIFFERENT TYPES OF PLAY**

### **GREENSOMES:**

Greensomes is the name of a golf tournament format In Greensomes, both golfers on a team tee off, the one best drive is selected, and they play alternate shot from there.

Greensomes can be played as stroke play (gross or nett - on handicaps); match play, or stroke play using Stableford scoring.

## TEE SHOTS IN GREENSOMES

Greensomes begins with each member of a team, or side, hitting drives. Repeat: *Both* golfers hit drives. They compare the outcomes of the two drives and decide which is best. And that is the spot from which the second shot is played.

(This is one of the advantages of Greensomes: Unlike in standard alternate shot, all golfers get to hit drives on every hole. Hitting drives is fun! This also removes the need to decide which golfer on the team will hit drives on the even-numbered holes, and which on the odd-numbered holes, as is necessary in standard alternate shot.)

## PLAYING INTO THE HOLE IN GREENSOMES

From that point - after the drive is selected - your Greensomes team plays alternate shot into the hole.

If Player A hits the second shot, then Player B plays the third stroke, Player A the fourth, and so on until the ball is in the hole.

## MEDAL PLAY / STROKE PLAY:

### THE GENERAL MEANING OF 'MEDAL PLAY'

Generally, medal play is a synonym for stroke play. And stroke play is, well, "regular golf." That is, medal play is the most common way of playing golf, the type of golf that even most people who *don't* play golf are familiar with: The golfer plops the ball onto a tee and hits a drive.

They walk to the ball and hit it again and continue until rolling the ball into the hole on the green. How many strokes did that take? That's your score on the hole.

Play each hole like that — counting each stroke played and adding any penalty strokes incurred — and at the end the round, add up those strokes. That's your score for the round. If you are competing in stroke play, then compare your score to the scores of all other golfers in the competition to see where you stand.

That's stroke play in a nutshell. Which means, that's medal play in a nutshell. The two mean the same thing: a round of golf in which the score is kept by counting strokes and totalling them.

Golfers watching or, especially, playing match play need to be aware of the differences in the rules between match play and stroke play. Some of the differences are major, some are minor and some involve a different type of penalty when rules are broken.

Here is a rundown of some of the most important differences in the Rules of Golf for match play:

### **BIGGEST DIFFERENCE: THE WAY IT'S PLAYED**

In this sense, match play is a whole different game than stroke play.

In stroke play, golfers accumulate strokes over the course of 18 holes. The golfer with the fewest strokes at the completion of the round wins.

In match play, each hole is a separate competition. The player with the fewest strokes on an individual hole wins that hole; the player winning the most holes wins the match.

The stroke total for 18 holes simply doesn't matter in match play. Stroke play is more a player vs. the course approach; match play is directly player vs. player, or side vs. side. There is one opponent you must beat, and that's the opponent you're facing in the match you're playing right now.

"Four ball" is the name of a golf format in which two golfers partner one another, each golfer playing his or her own golf ball throughout, and the lower of the partners' scores counting as the team score on each hole.

Four ball is usually played as match play, with two, 2-person teams facing off. In fact, that is where the name "four ball" comes from: In a fourball match, there are four golf balls in play on each hole.

Four ball can also be used as a stroke-play tournament format, but if it is, it might be called by another name (especially in a club or association tournament or the like), such as better ball or 2-person best ball.

### **FOUR BALL BETTER BALL:**

#### **EXAMPLE OF SCORING IN A FOUR BALL MATCH**

So how does scorekeeping work in a fourball match? We'll call our two teams Side 1, consisting of Golfers A and B; and Side 2, consisting of Golfers C and D.

On the first hole, all four golfers tee off, and all four golfers in the match play their own golf balls until holed. The partners compare scores: Which of them made the better score on the hole? If Golfer A scores 4 and Golfer B scores 6 on the first hole, then Side 1's score on that hole is 4. If Side 2 gets a 3 from Golfer C and a 6 from Golfer D, the team's score is 3. And Side 2, in this example, wins the first hole, 3 to 4.

In a stroke-play four ball tournament, the two golfers on a side mark down the lower of their two scores on each hole, then tally it up at the end of the round and compare that total to the field.

### **WALTZ RULES:**

**FORMAT:** Teams of four.

**RULES:** From hole 1, the best individual score is counted, on hole 2 the best two scores are counted, on hole 3 all stableford scores are counted (e.g. 1-2-3 as in waltz time).

Play continues in this sequence until the round is completed.

**HANDICAP ALLOWANCE:** Each player playing off his full handicap.

**SCORING:** Gross scores for each player to be entered on the scorecard in columns A, B and C (ie.in the order of players listed), with the total number of stableford points (as per the rules above) entered in points column.

**WINNERS:** Team with the best stableford points total over 18 holes.

### **THREE BLIND MICE:**

**Definition:** "Three Blind Mice" is the name of a [golf tournament format](#), but it has two meanings. The two different ways a Three Blind Mice tournament can be played are:

#### **Version 1**

In this version of Three Blind Mice, once the scorecards are turned in the tournament organizers randomly draw three holes from the course just played. And everyone's scores on those three holes are thrown out. The scorecards are re-tabulated and the winner is crowned.

This Three Blind Mice can be played by individuals or teams, [gross](#) or [nett](#). We'll use individuals in our example:

Player A scores 83 and Player B scores 90. When the round is over, the committee randomly draws holes 3, 9 and 14. Scores on those three holes are thrown out. Player A scored 15 on those three holes, so Player A's Three Blind Mice score is 68 (83 minus 15). Player B scored 18 on the three holes, so Player B's Three Blind Mice score is 72 (90 minus 18).

It's easy to see how a golfer with a higher score can wind up winning this version of Three Blind Mice with a bit of luck.

Let's say the holes drawn were three of Player A's worst, while they were three of Player B's best. Player B could easily wind up "beating" Player A, despite having a higher total score.

#### **Version 2**

The second version of Three Blind Mice also goes by the name [Three Little Pigs](#). This version is more straightforward: At the end of the round, each golfer or team throws out its three worst scores from the round. The remaining 15 holes are added together for the Three Blind Mice score.